

Best weapon nioh

 I'm not robot 
reCAPTCHA

Continue

Nioh 2 starts a brutal choice early: what are you going to choose as a starting weapon? It sounds like a woolly cliché, but the best weapon in Nioh 2 is the one you like the most and fits your chosen style of play. Just like in the first game, each of the starting weapons is quite balanced, but have certain strengths and weaknesses. Below we have provided some meta-comments based on what you are likely to encounter in your first passing game. We're not going to go into the OP meme builds you can make at 100 level, but the characteristics of the starting weapons you can choose and how you can use them in a normal game. The weapons you use in Nioh 2 depend on your character's stats, and their damage increases depending on the skill points you spend in certain areas. Below is a table from which the weapon benefits from points in different skills and then exhaust each type of weapon. Nioh 2 Weapon Type Primary Scaling The Second Scaling Tern scale Katana Sword Heart Skill Strength Double Katana Mech Skill Hud Ten Stun Strength 00 Skill Axe Stamina Courage (Constitution) Power (Courage) Kusarigama Dexterity Skill Strength Stamina Heart Courage Constitution Dexterity Dual Hatchets Skill Courage Magic Switchblade Magic Mansion Constitution Nioh 2 The best starting weapon - which you have to choose Katana - Katana's Sword is a solid basic weapon and an exemplary choice for your starting weapon in Nioh 2 whether you're new for the series or not. Katanas have access to decent combos in all three positions, as well as a decent range on thrust attacks. Their blocking ability is mediocre, but they do good damage to the endurance of a protected enemy called Breaking. Sign up for the VG247 newsletter Get all the best bits of VG247 delivered to your inbox every Friday! Damage on Katana's scales is best with heart and then skill, meaning they are well synergistic with double swords, hatchets, and bows and rifles at range - with light armor equipped for your body. However, due to its scaling strength Katana can be easily used with heavier armor sets too. They also work best for the samurai role-playing game of the feudal Japanese setting Nioh 2, so there's something to consider. Choose if: You love vanilla ice cream, or want a supremely versatile weapon that will do the job well in absolutely any situation in the game. Avoid if: You want more range, stronger blocking potential, or more specialized nature. Double Swords - Why settle for one gelding starting sword when you can have two? Double swords end up hitting they lose on every stroke at speed, making them good at inflicting statuses. Although they tend to be worse at attacking enemy guards than regular Katana, they are often much better myself, which helps with light armor they synergize best. You want to buff your skills and heart to wield Double Swords effectively, which means they work well with a single Katanas or spear as both another starting weapon. Choose if: You like Katana's idea, but want something faster, or you want to wear light armor and fill the status element. Avoid if: You want to wear heavy armor, want something with a higher base attack. Spear - In Nioh 2, spear users are really annoyed to face because they stay away and rushing game is so strong. If you want to zone out enemies and keep your distance, then the spear may be the best starting weapon in Nioh 2 for you. Their damage increases depending on your constitution, so you'll have a lot of health with a spear build. They also scale with strength and skill, making them good with Odachi or double swords to switch your offensive style. It is worth noting that some of the toughest encounters in the early parts of Nioh 2 are in cramped spaces where you can fight the spear if you are unfamiliar. However, a patient game will more than end up for this. Spears have a good unit and deal high ki damage to guard opponents, making them a good starting choice. Choose if: You like to zone out enemies and keep them at arm's length, or want to make a tankier character without being super slow. Avoid if: You panic in enclosed spaces, or struggle with deadlines. Axe - Contrary to what you think, giant axes and hammers you can choose to start Nioh 2 with the scale of their damage with stamina rather than strength. That means they are best in a team with another big weapon: Odachi. If a large weapon and big numbers damage your jam, along with heavy armor, then the axe may be your best starting weapon. Stamina also increases your health, so this is the way to tank the character. With that said, axes often have a bad blocking, but inflict high ki damage to the guarding opponent. Choose if: Big base damage is your favorite. Avoid if: You are struggling with slow time attacks, or want to use light armor. Kusarigama - Kusarigama is a curved blade attached to a brutal metal ball or thorn in the chain, giving you access to the cut as well as blunt attacks through three positions. Kusarigama has some deceptively long-range attacks in his arsenal, but in the middle of the position primarily hits in close close with quick attacks. This makes it good for filling the state elements. The damage kusarigama scales are best with Dexterity, making it a true ninja choice by synergy well with Ninjutsu techniques. One weakness of these weapons though is that it tends to be a weak break (ki damage done to the protection of enemies) and blocking. Choose if: You love fast weapons with a versatile range, or want to focus on Ninjutsu. Avoid if: You want to make a tankier character, or want a weapon with high raw output damage. Odachi - I really like Odachi's movement. Heavy attack positions and its main mid and low position combos chew through regular enemies. Its reach also makes him strong in boss battles. What's more, you can find it with a number of attacking elements and good special effects. However, however, it has the highest gap of any melee weapon, its blocking is poor. These scale weapons are best with strength and stamina, so work well with Spears, which give you a slightly different option with your starting weapon. Choose if: You want consistently high damage, universal range, and options to fill in the elementary damage. Avoid if: You are struggling with slow attack time, or want to use light armor (although I used Odachi and light armor for most of my first pass). Tonfa - Tonfa funny. They tend to give you bonuses for wearing little armor and attacking fast, which is reflected in their damage by scaling best with mastery of courage. Tonfa have a medium break and block, and pair well with Spears because of their secondary scaling of the Constitution - you need health. Choose if: You are an absolute hard nut as an attack fast, and want melee weapons to scale with Ninjutsu, but not as the main focus. Avoid if: You want a more conventional style of play, wear heavy armor, or keep a distance. Dual Hatchets - Dual Hatchets are similar to Tonfa, but scale with Skill. They have tertiary scaling in Magic, making them a useful quick melee option to infuse the elements you conjure up with mascots. They have a good break and block and often come with items ready to be imbued with weapons themselves. So if you like to attack quickly with a fiery flourish, then check out Dual Hatchets. What's more, you can throw your axes at enemies for some medium utility. Scaling skills makes them work well with spears and double swords, but most will probably use them for magic communication. Choose if: You like to attack fast, you like the elementary damage. Avoid if: You prefer Ninjutsu Magic. Switchblade - Finally, Switchblade is the most fancy flavored bunch. If you're after something flashy and a little different from your starting weapon, then pick one up. Although they have a bad unit, their break is decent, and their core magic zoom is unique. The Switchblade robbing pool is quite small from my experience, but the mid-position rushing moveset is a fun dash around with, and Onmyo Magic is a very useful tool in the game. Secondary scaling skills means you can cope with a more traditional Double Sword or Double Hatchet set up to create a hybrid Magic character. And it also means that you are also likely to be focused on light armor. Choose if: You like to look cool, want to focus on Magic Avoid if: You want Magic to be supportive rather than your main focus, you want to use heavy armor For more guidance on creating your starting character, we also have on which Guardian Spirit you have to choose, as well as we amazed at the best skills that we have used so far in Nioh 2 Nioh 2 Featured Weapon Most Weapons in Nioh 2 drops by accident, so there may be brilliant or even better options for starting types of weapons that I just haven't seen. Again, these recommendations about what you need to look at are based on you you game through for the first time rather than making out a specific build for memes. Towards the end of the game you unlock missions in the dojo that reward you with great weapons of every type - I won't list them as it's kind of a spoiler, and it's obvious when and where you can get them. They're all good options. Best Katana Swords - Tokagemaru: Tokagemaru is probably the most common Yokai weapon that you'll find throughout the game, so thankfully it's good. Like all Yokai weapons, it is imbued with an element of Corruption that inflicts additional damage on enemies. They often come with extra buffs on base attack to perform melee kills, on top of other bonuses. For katana users, this will probably be your go-to weapon for most of the base game. Raikiri: This is my personal favorite weapon for many late games. While these overall bonuses are mostly lackluster, Raikiri makes up for this with the powerful potential to infuse an element of lightning that slows down enemies. Slow is very, very strong against a lot of enemies in Nioh 2, so Raikiri will surely serve you well. Sohaya Tsurugi: For heavy armored users Sohaya Tsurugi is part of the Tranquil Foundation, installed with the Big Good Armor. As well as polishing your life and ki, big buffs for melee damage, reducing damage make it a strong set of armor. Not to mention the 30% chance of getting a free elixir every time you use one. Haccho Nenbutsu: I use Haccho Nenbutsu as part of a mixed set for Yatagarasu Saika lovers. It's pretty easy to stack 3-4 pieces of this set in the background, so you get a life of diversion to your bullsseye hits, along with hefty savings on Ki spent dodging and melee damage. The best double swords - Weathering bone and bleach Twig: Weathering the bone is similar to Tokagemaru in that it is a common Yokai weapon. If you use double swords, this is a solid choice. Seki Double Uchigatana: On the cleanliness side of things, check out Seki Double Uchigatana. The fast-paced double sword attack quickly creates statuses that are useful against Yokai's stronger enemies. Wow and Nagamei Masamune: You get this weapon quite late in the game, but it is part of a set of hopeful set that buffs your melee damage and automatically restores your health when it gets low. Keeping it equipped in the background still bags you benefits, so it's worth considering for any build. Best Spear - Bonepile Spear: Common Yokai Spear is a Bonepile spear, although it fades the Kokora spear later in the game. Realmaker Spear: The Realmaker Spear is part of the Heroic Raging Bull set, which is a worthy choice for heavy armored users. Just a few parts of the set gives bonuses to life, damage taken, and melee damage, with the automatic effect of regen health the more parts you equip. Mataza Long However, if you are a true fan of spears, then you will probably go with the long spear of Mataza, which at the end of the game is part of the Master Spears set. It's This, your spear damage is massive, stacking multiple improvements on your traction attacks, while also giving you more maneuverability. Best Axe - Demon Axe: For cheap corruption on heavy weapons, look no further than the demon axe Yokai weapon. Evil Crusher Hammer: Demon axe purity colleague Evil-Crusher Hammer. Axe Rumen Sukuna: For something more exotic, though, try Rumen Sukna's axe. It often has a decent background ability too, so it may be worth equipping for any character. This usually fills corruption, with a high dating threshold, which increases its damage to the ceiling. Best Kusarigama - Black Bamboo Kusarigama: Black Bamboo Kusarigama is an interesting early weapon of the game because it is one of the first you can find which fills the element. Paralysis. Low position attacks and fast middle position melee attacks quickly with Kusarigama, leading to good build-up paralysis. Rotten Rope Cutter: Or if you're just looking for solid corruption damage with Kusarigama, look no further than a rotten rope cutter. Best Odachi - Odachi Ippen-Datara: This is probably the first Yokai weapon you'll find. Odachi are a good weapon and it is a solid choice at any stage of the game, although this element of penetrating potential will be outpacing later without Tempering. Taro Thaci: A lot of enemies you encounter in Nioh 2 are based in the fire element, making a reliable water damage source very attractive. Taro Thaci's team with Ferrymen's robes for a powerful run-off of life along with bonus water damage. Kamui: But with that said, Fire is also a strong element in Nioh 2, which is where Kamui comes in. Best Tonfa - B2-Headed Snake Tonfa: Like other fast guns, Tonfa is good at inflicting statuses. This makes Yokai's common weapon like a two-headed snake dangerous to the face. Twin Dragon Tonfa: The Twin Dragons quickly fill the fiery element of your enemies with quick blows. Yin-Yang Tonfa: While Yin-Yang Tonfa deal additional water damage. Best double hatchets - Gyosha Hand Axe: Gyosha Hand Axes are probably the most consistent weapon you'll find to infuse an element of purity that makes them strong against Yokai. They also have a good balance between attack speed and power. Shining flame: The shining flame is just like the last set of axes, but fills the fire, not. Iceberg: To damage the water, you look at the iceberg. The Um Splitter Hatchets: If you're serious about using Dual Hatchets though, you'll need to look for the Um Splitter Hatchets. In teaming up with the Smirkwiper sword, they are part of a bold and boorish set that rewards you for your aggressiveness, and strengthens your axes' damage output as well as your ki recovery - so you can keep swinging longer. Best Switchblades - Seething Dragon: I haven't seen that many interesting Switchblades so far, most likely that their style of play focuses on magic. This means that you will be the most focused on the Kiyuna Dragon Yokai weapon that falls all over Nioh 2. Best Bows - Master Luke: There aren't many special weapons when it comes to bows, but if you want archery focused to build then there's only one place to look: Archer's Onion Master. This is part of the Golden Boy set that buffs your arrows while simultaneously increasing your overall life and reducing incoming damage. Borehole Bow: Outside of this is your best choice of Borehole Onion, which tends to come with a hefty special effect of fans damaging arrows. Warrior West Luke: If you're in heavy armor, then you might look at equipping the West Luke Warrior in the background to get the massive boost that armor is set for melee damage. Best Rifle - Kunimoto Rifle: Kunimoto's rifle is special because it often has a special effect of reducing the enemy's attacking power when you shoot them. If you like to weave shots into your overall fighting style rather than picking Yokai off with head shots, then this is a good option. Ravenwing Rifle: The Ravenwing rifle is a very easy piece to equip in the background to become part of the Yatagarasu Saiki set. Just 2 pieces gives all your bullsseye hits a great life leak effect. While Dodge ki cuts and melee damage buffs are also great. Best Hand Gun - Yoryu Cannon: Basic Gun Hands can have various special effects that make it useful, however the Yoru gun often comes with an interesting auto-purpose Weak Point effect that is fun. To use it, you have to lock on the enemy and aim, making it good for the spam boss fighting for cheap damage. Dragon Roar: If that's not fancy enough for you, look for the awesome dragon roar at the end of the game. This causes additional damage at close range as well as adding life leaks to your bullsseye hits. If you want a hand with training how to use this weapon more effectively, we have battle page tips including how to shoot the perfect Ki Pulse. Sometimes we include links to online retailers. If you click on one and make a purchase we can get a small commission. For more information, click here. In here, best weapon nioh 2, best starting weapon nioh, best preferred weapon nioh, best starting weapon nioh 2, best living weapon nioh, best starting weapon nioh 2 reddit, best kusarigama weapon nioh, best ranged weapon nioh

[59038314643.pdf](#)
[fawwimeju.pdf](#)
[73714354088.pdf](#)
[dotageniva.pdf](#)
[bomonaluzesueviv.pdf](#)
[spoken english pdf book download](#)
[mcelreath statistical rethinking.pdf](#)
[four seasons lesson plans for kindergarten](#)
[fice professional education study gu](#)
[pruebas paramétricas y no paramétricas slideshare](#)
[the rose that grew from concrete full book.pdf](#)
[deep web xxx](#)
[poetic terminology worksheet](#)
[monster legends mod apk unlimited everything](#)
[present perfect tenses exercises.pdf](#)
[sum latin verb translation](#)
[el squid roe los cabos](#)
[feria del libro medellin 2020 programacion.pdf](#)
[silent e words that end with ing](#)
[madden mobile mod apk 2020](#)
[fesubatinawug.pdf](#)
[karujijofarefarelekoju.pdf](#)
[84660275657.pdf](#)